

Instructional Day: 49, (Day 5 from Unit B, Part 4)

Topic Description: Students create a helicopter game in Scratch.

Objectives:

The student will be able to:

- Create basic games in Scratch.

Outline of the Lesson:

- Introducing the Helicopter Game worksheet (25 minutes)
- Independent work in Scratch (20 minutes)
 - Students can choose to improve their helicopter game or create a new game of their own design.
- Students write a journal/blog entry about what they learned (10 minutes)