Instructional Days: 20-22, (Days 5-7 from Unit B, Part 2)

**Topic Description:** Students use variables to draw more precisely in Scratch.

# **Objectives:**

The student will be able to:

• Utilize variables to draw patterns in Scratch.

### Outline of the Lesson:

# Day 20:

- Presentation on Drawing with Variables (10 minutes)
  - o Introduce the use of variables in drawing.
- Drawing with Variables worksheet (20 minutes)
- Independent work in Scratch (15 minutes)
  - Have students create a drawing using at least one variable.
- Students write a journal/blog entry about what they learned (10 minutes)

# Day 21:

- Drawing with Variables 2 worksheet (25 minutes)
- Independent work in Scratch (20 minutes)
  - Have students create a drawing using at least one variable.
  - Students should use repeats in their script.
- Students write a journal/blog entry about what they learned (10 minutes)

# Day 22:

- Drawing with Variables 3 worksheet (25 minutes)
- Independent work in Scratch (20 minutes)
  - Have students create a drawing to practice their skills in Scratch.
- Students write a journal/blog entry about what they learned (10 minutes)