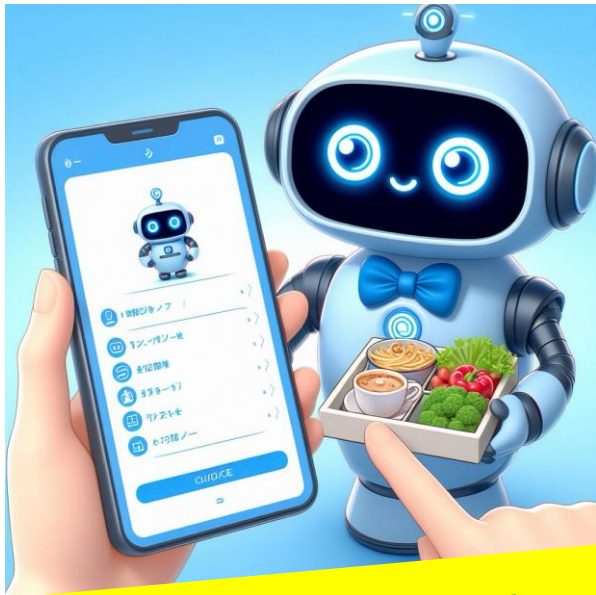


Interactive programs!



Letting the user choose...
(and more loopiness!)

Plus, if you've got a time machine...



Possible hardware



User input...

```
meters = input('How many m? ')\n\ncm = meters * 100\n\nprint("That's", cm, 'cm.')
```

What will Python think?

I think I like these units better
than light years per year!



User input...

```
meters = input('How many m?')
```

```
cm = meters * 100
```

```
print("That's", cm, 'cm.')
```

input **ALWAYS** returns a **string** –
no matter what's typed!

What will Python think?

I think I like these units better
than light years per year!



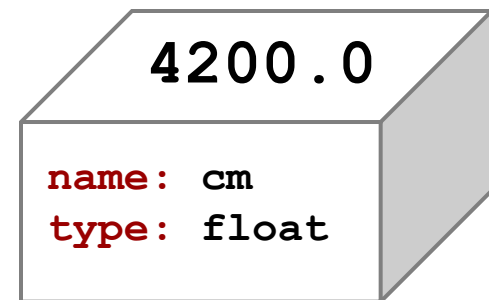
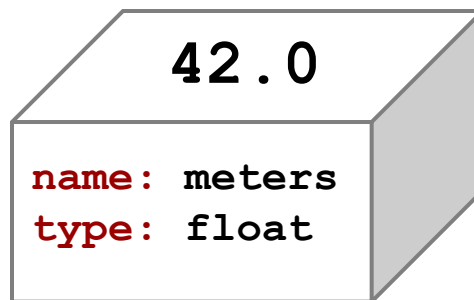
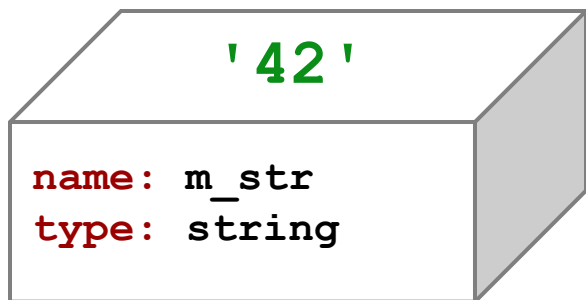
Fix #1: **convert** to the right type

```
m_str = input('How many m? ')
```

```
meters = float(m_str)
```

```
cm = meters * 100
```

```
print("That's", cm, 'cm.')
```



... but **crash**-able

Fix #2: **convert** and **check**

```
m_str = input('How many m? ')
```

```
try:
```

```
    meters = float(m_str)
```

crash-able

```
except:
```

```
    print("What? Didn't compute!")
```

```
    print("Setting meters = 42")
```

```
    meters = 42.0
```

try-except lets you try code
and – if it crashes – catch an
error and handle it

```
cm = meters * 100
```

```
print('That\'s', cm, 'cm.')
```

Fig. #2

User-errors are called *exceptions*.
This is *exception handling*.

I except!



try:

```
meters = float( m_str )
```

crash-able

except:

```
print("What? Didn't compute!")
```

```
print("Setting meters = 42")
```

```
meters = 42.0
```

try-except lets you try code
and – if it crashes – catch an
error and handle it

```
cm = meters * 100
```

```
print('That\'s', cm, 'cm.')
```

Fix #3: `eval` executes Python code!

```
m_str = input('How many m? ')
```

```
meters = eval(m_str)
```

```
cm = meters * 100
```

```
print('That is', cm, 'cm.')
```

What could go wrong here?

Fix #3: `eval` executes Python code!

```
m_str = input('How many m? ')
```

```
try:
```

```
    meters = eval(m_str)
```

```
except:
```

```
    print("What? Didn't compute!")
```

```
    print("Setting meters = 42")
```

```
    meters = 42.0
```

What could REALLY go wrong here?

```
cm = meters * 100
```

```
print('That is', cm, 'cm.')
```

Eval? More like
Evil !!



More loop control...

```
# Using return to return early from a function
def loopy0():
    for i in range(1,10):
        print(i)
        if i % 3 == 0:
            return
    print("All done!")
```

```
# Using break to exit a loop early
def loopy1():
    for i in range(1,10):
        print(i)
        if i % 3 == 0:
            break
    print("All done!")
```

I need a break!



More loop control...

```
# Using return to return early from a function
def loopy0():
    for i in range(1,10):
        print(i)
        if i % 3 == 0:
            return
    print("All done!")
```

```
# Using continue to start a new iteration
def loopy2():
    for i in range(1,10):
        if i % 3 == 0:
            continue
        print(i)
    print("All done!")
```

```
# Using break to exit a loop early
def loopy1():
    for i in range(1,10):
        print(i)
        if i % 3 == 0:
            break
    print("All done!")
```

```
# Using pass to do nothing
def loopy3():
    for i in range(1,10):
        if i % 3 == 0:
            pass
        else:
            print(i)
    print("All done!")
```

Mystery sequences...

[-35, -24, -13, -2, 9, 20, 31, ?]

[26250, 5250, 1050, 210, ?]

[90123241791111, 93551622, 121074, 3111, ?]

[1, 11, 21, 1211, 111221, ?]

What's next?

I'm glad you asked!



A larger application ...

```
def menu():  
    """ prints our menu of options """  
    print("(0) Continue")  
    print("(1) Enter a new list")  
    print("(2) Analyze")  
    print("(9) Break (quit)")
```

```
def main():  
    """ handles user input for our menu """
```

```
    while True:  
        menu() ← Calls a helper function  
        uc = input('Which option? ')
```

```
        try:  
            uc = int(uc) # was it an int?
```

```
        except:  
            continue # back to the top!
```

Perhaps `uc` the
reason for this?



```
def main():  
    """ handles user input for our menu """  
    L = [30,10,20] # a starting list
```

```
while True:  
    menu() # print menu  
    uc = input('Which option? ')
```

```
if uc == 9:
```

```
    break
```

(9) Quit

```
elif uc == 0:
```

```
    continue
```

(0) Continue

```
elif uc == 1:
```

```
    ... input ... eval ...
```

(1) Get new list

```
elif uc == 2:
```

(2) Analyze !

... and so on ...

```
def main():  
    """ handles user input for our menu """  
    L = [30,10,20] # a starting list
```

```
while True:  
    menu() # print menu  
    uc = input('Which option? ')
```

(9) Quit

```
if uc == 9:  
    break
```

break breaks out of the loop...

(0) Continue

```
elif uc == 0:  
    continue
```

continue jumps back to the top...

(1) Get new list

```
elif uc == 1:  
    ... input ... eval ...
```

uses **eval** (+check) for a new L

(2) Analyze !

other functions as needed...

... and so on ...



Big-picture view!

[0] Which line of code handles an input of 1 ?

[1] Which line of code handles an input of 5 ?

[4] What line of code runs after this **break** ? and **continue** ?

[2] Which line below handles an input of 7 ?

[3] What does input 3 print that 0 *does not*?

[6a] What could you input for **newL** that would reach line 235?

[6b] how about reaching line 239?

input
(new list)

[5] Where is predict defined?

main function

secret_value

while True:

input
(option from menu)

Full-program menu-interaction example

Try it!

[EC] How could a user learn the value of **secret_value** if they guessed that variable name and could run the program -- but *didn't have this source code*?

```

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191     """
192     return 42
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196     print("\n")
197     print("+++++")
198     print("Welcome to the PREDICTOR!")
199     print("+++++")
200     print()
201
202     secret_value = 4.2
203
204     L = [30,10,20] # an initial list
205
206     while True: # the user-interaction loop
207         print("\nThe list is", L)
208         menu()
209         uc = input("Choose an option: ")
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211         # "clean and check" the user's input
212         #
213         try:
214             uc = int(uc) # make into an int!
215         except:
216             print("I didn't understand your input! Continuing...")
217             continue
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219         # run the appropriate menu option
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```

```

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221 if uc == 9: # we want to quit
222     break # leaves the while loop altogether
223
224 elif uc == 0: # we want to continue...
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226
227 elif uc == 1: # we want to enter a new list
228     newL = input("Enter a new list: ") # enter _something_
229
230     # "clean and check" the user's input
231     #
232     try:
233         newL = eval(newL) # eval runs Python's interpreter! Danger!
234         if type(newL) != list:
235             print("That wasn't of type list. Not changing L.")
236         else:
237             L = newL # here, things were OK, so let's set our list, L
238     except:
239         print("I didn't understand your input. Not changing L.")
240
241 elif uc == 2: # predict and add the next element
242     n = predict(L) # get the next element from the predict function
243     print("The next element is", n)
244     print("Adding it to your list...")
245     L = L + [n] # and add it to the list
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247 elif uc == 3: # unannounced menu option!
248     pass # this is the "nop" (do-nothing) statement in Python
249
250 elif uc == 4: # unannounced menu option (slightly more interesting...)
251     m = find_min(L)
252     print("The minimum value in L is", m)
253
254 elif uc == 5: # another unannounced menu option (even more interesting...)
255     minval, minloc = find_min_loc(L)
256     print("The minimum value in L is", minval, "at day #", minloc)
257
258 else:
259     print(uc, " ? That's not on the menu!")
260
261 # last line of code while True loop
262 print("\nLooping back again...!\n")
263
264 print()
265 print("I predict... \n\n ... that you'll be back!")
266

```



Big-picture view!

[0] Which line of code handles an input of 1 ?

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[1] Which line of code handles an input of 5 ?

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[4] What line of code runs after this **break** ? and **continue** ?

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secret_value

while True:

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258 else:
259     print(uc, " ? That's not on the menu!")
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264 print()
265 print("I predict... \n\n ... that you'll be back!")
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Full-program menu-interaction example

[EC] How could a user learn the value of **secret_value** if they guessed that variable name and could run the program -- but *didn't have this source code*?

Try it!



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input (new list)

main function

secret_value

while True:

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    newL = input("Enter a new list: ") # enter _something_

    # "clean and check" the user's input
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    try:
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    print("The minimum value in L is", m)

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    minval, minloc = find_min_loc(L)
    print("The minimum value in L is", minval, "at day #", minloc)

else:
    print(uc, " ? That's not on the menu!")

# last line of code while True loop
print("\nLooping back again...!\n")

print()
print("I predict... \n\n ... that you'll be back!")

```

Full-program menu-interaction example

Try it!

[EC] How could a user learn the value of secret_value if they guessed that variable name and could run the program -- but didn't have this source code?



Big-picture view!

[0] Which line of code handles an input of 1 ?

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[1] Which line of code handles an input of 5 ?

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[2] Which line below handles an input of 7 ?

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[3] What does input 3 print that 0 *does not*?

line 262

[4] What line of code runs after this break ? and continue ?

264

206/207

"42"
or
42

[6a] What could you input for newL that would reach line 235?

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Python?
I prefer
Java

input
(new list)

[5] Where is predict defined?

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main function

secret_value

while True:

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(option from menu)

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    newL = eval(newL) # eval runs Python's interpreter! Danger!
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    print(uc, "? That's not on the menu!")

# last line of code while True loop
print("\nLooping back again...!\n")

print()
print("I predict... \n\n ... that you'll be back!")

```

Full-program menu-interaction example

[EC] How could a user learn the value of secret_value if they guessed that variable name and could run the program -- but *didn't have this source code*?

Sols...



Big-picture view!

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input
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main function

secret_value

while True:

input
(option from menu)

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```

```

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        L = newL # here, things were OK, so let's set our list, L
except:
    print("I didn't understand your input. Not changing L.")

elif uc == 2: # predict and add the next element
    n = predict(L) # get the next element from the predict function
    print("The next element is", n)
    print("Adding it to your list...")
    L = L + [n] # and add it to the list

elif uc == 3: # unannounced menu option!
    pass # this is the "nop" (do-nothing) statement in Python

elif uc == 4: # unannounced menu option (slightly more interesting...)
    m = find_min(L)
    print("The minimum value in L is", m)

elif uc == 5: # another unannounced menu option (even more interesting...)
    minval, minloc = find_min_loc(L)
    print("The minimum value in L is", minval, "at day #", minloc)

else:
    print(uc, " ? That's not on the menu!")

# last line of code while True loop
print("\nLooping back again...!\n")

print()
print("I predict... \n\n ... that you'll be back!")

```

input [0, 1, 2, secret_value]

[EC] How could a user learn the value of secret_value if they guessed that variable name and could run the program -- but didn't have this source code?

Full-program menu-interaction example

Sols...

Loops

```
def fac( N ) :  
    result = 1  
    for i in range( 1, N + 1 ) :  
        result = result * i  
    return result
```

sequences!

Basic design
strategies

Is one more *reasonable*
than the other?

Recursion

```
def fac( N ) :  
    if N == 1 :  
        return 1  
    else :  
        return N * fac( N - 1 )
```

self-similarity

Loops

```
def fac( N ) :  
    result = 1  
    for x in range(1,N+1) :  
        result *= x  
    return result
```

Strategy: look for
repetition + use it....

Basic design
strategies

Strategy: Look for
self-similarity + use it....


Recursion

```
def fac( N ) :  
    if N == 1 :  
        return 1  
    else :  
        return N*fac(N-1)
```

Is one more *reasonable*
than the other?

for: *two "loop patterns"*

L = [3, 15, 17, 7]



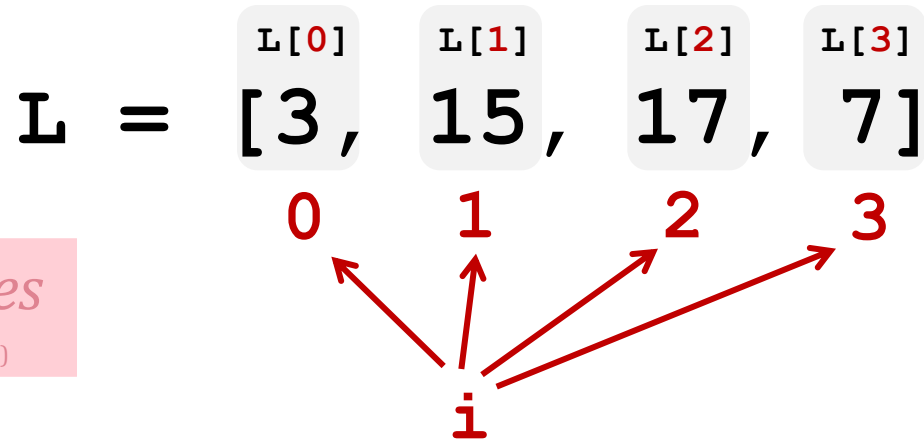
"deceptively easy"

elements

```
for x in L:  
    total += x
```

element-based loops

for: two "loop patterns"



```
for i in range(len(L))  
    total += L[i]
```

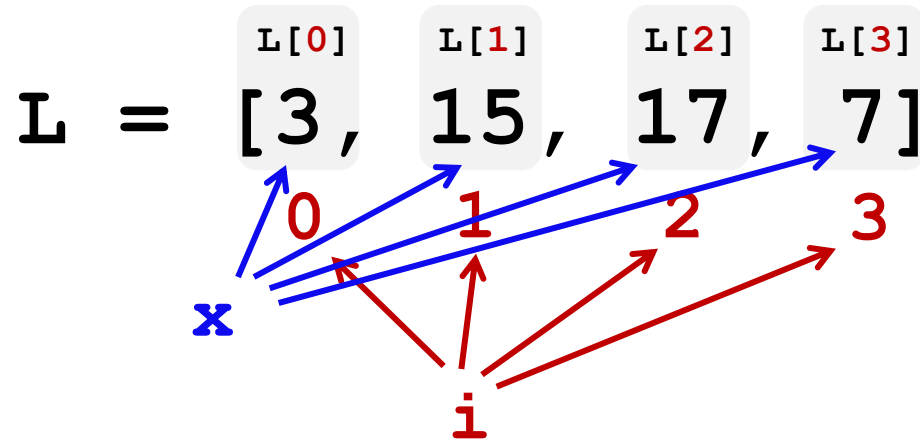
index-based loops
— access data indirectly,
(by its *index*)

elements

```
for x in L:  
    total += x
```

element-based loops
— access data directly

for: *two "loop patterns"*



```
for i in range(len(L))  
    total += L[i]
```

index-based loops
— access data indirectly

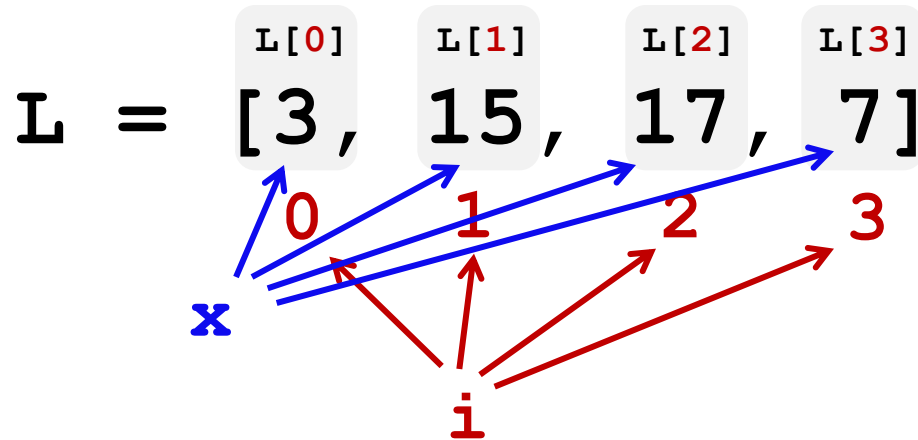
Elements vs **Indexes**

Indices

```
for x in L:  
    total += x
```

element-based loops
— access data directly

for: two variables



```
for i in range(len(L))  
    total += L[i]
```

index-based

i

Elements vs **Indexes**

Indices

```
for x in L  
    total += x
```

x

element-based loops

"Get into a rut...
and stay there!"



hw8pr4: T. T. Securities (TTS)

hw8pr4: T. T. Securities (TTS)

Analyzing a sequence of ... *anything!*

i

	day 0	day 1	day 2	day 3	day 4	day 5	day 6	day 7
L =	[40,	80,	10,	30,	27,	52,	5,	15]

x

indices

elements

tasks

- (0) Input a new list
- (1) Print the current list
- (2) Find the average price
- (3) Find the standard deviation
- (4) Find the min and its day
- (5) Find the max and its day
- (6) Your TTS investment plan
- (9) Quit

Enter your choice:

hw8pr4: T. T. Securities (TTS)

Analyzing a sequence of ... *stock prices?!*

i

	day 0	day 1	day 2	day 3	day 4	day 5	day 6	day 7
L =	[40 ,	80 ,	10 ,	30 ,	27 ,	52 ,	5 ,	15]

x

indices
("indexes")

elements

tasks

- (0) Input a new list
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hw8pr4: T. T. Securities (TTS)

Analyzing a sequence of ... *stock prices?!*

indices ~ days

i

	day 0	day 1	day 2	day 3	day 4	day 5	day 6	day 7
L =	[40 ,	80 ,	10 ,	30 ,	27 ,	52 ,	5 ,	15]

x

elements ~ prices

Implement a
(text) menu:

- (0) Input a new list
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Enter your choice:



T. T. Securities

"Taking the broke
out of brokerage."

Software side ...

- (0) Input a new list
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- (9) Quit

Enter your choice:



Hardware
side...



Investment analysis for the 21st century ... *and beyond*

One motivation for TT securities...

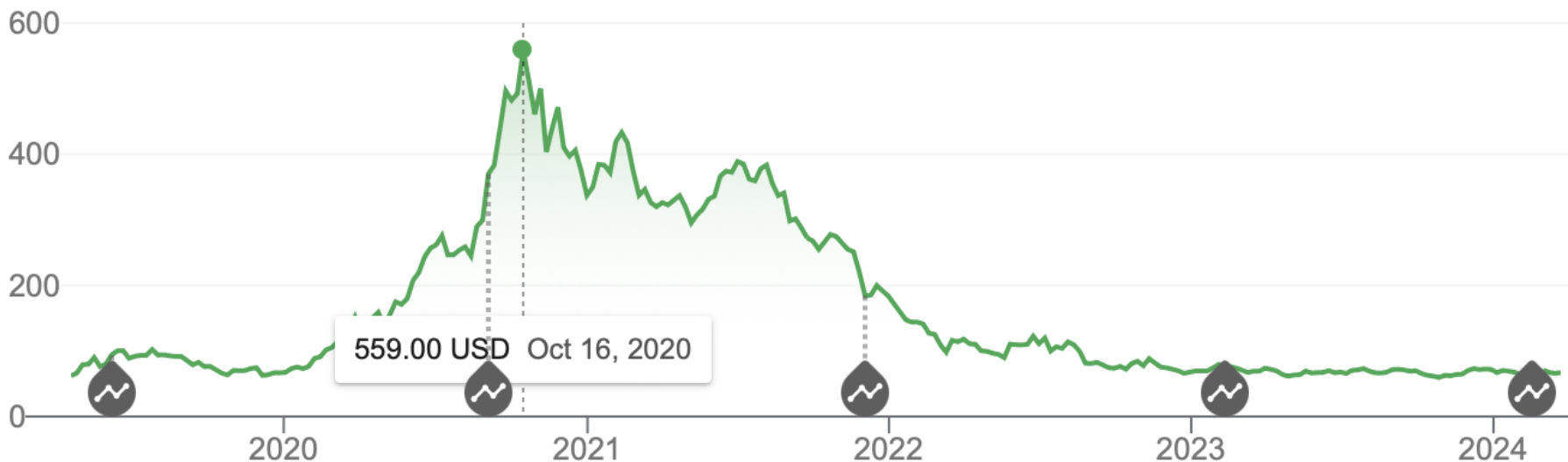
Market Summary > Zoom Video Communications Inc

66.94 USD

+4.94 (7.98%) ↑ past 5 years

Mar 21, 12:29 PM EDT • Disclaimer

1D | 5D | 1M | 6M | YTD | 1Y | 5Y | Max



Name(s) _____

The TTS-strategy:

[0] T.T. Securities's customer pledge:
"We select the day to buy and day to sell that
will maximize your price-difference..."*

Your stock's prices: $L = [40, 80, 10, 30, 27, 52, 5, 15]$

<i>index</i>	<i>element</i>
Day	Price
0	40.0
1	80.0
2	10.0
3	30.0
4	27.0
5	52.0
6	5.0
7	15.0

[1] What is the best TTS investment strategy for **this list**, L?

[1b] Which day would you _buy_ (and at what price) ?

[1c] Which day would you _sell_ (and at what price) ?

[1d] What is the per-share profit in this best case? (!!!)

It's NOT 75!

for each buy-day, **b**:

for each sell-day, **s**:

[2] How could **nested loops** help us find the
best TTS strategy? (a "code sketch...")

Important fine print:

this all seems sketch...

*To make our business plan **realistic**, however, we only allow selling after buying.



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[1d] What is the per-share profit in this best case? (!!!)

It's NOT 75!

It's 42 :-)

maximum price-
difference: **42**

buy on **day 2**

sell on **day 5**

set max-so-far = 0

for each buy-day, **b**:

for each sell-day, **s**:

compute the **profit**

if **profit** is > **max-so-far**:

remember it in a variable!

return **profit**, its b-day, and s-day

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Pass these into their own future!

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hw8pr4: T. T. Securities (TTS)

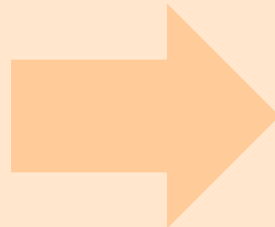
Analyzes a sequence of "stock prices"

i

	day 0	day 1	day 2	day 3	day 4	day 5	day 6	day 7
L =	[40 ,	80 ,	10 ,	30 ,	27 ,	52 ,	5 ,	15]

x

Implement a text *menu*:



- (0) Input a new list
- (1) Print the current list
- (2) Find the average price
- (3) Find the standard deviation
- (4) Find the min and its day
- (5) Find the max and its day
- (6) Your TTS investment plan
- (9) Quit

Enter your choice:

hw8pr4: T. T. Securities (TTS)

Analyzes a sequence of "stock prices"

i

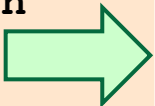
	day 0	day 1	day 2	day 3	day 4	day 5	day 6	day 7
L =	[40 ,	80 ,	10 ,	30 ,	27 ,	52 ,	5 ,	15]

x

Implement a (text) menu:

- (0) Input a new list
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Enter your choice:



Functions you'll write

All use loops...

Menu

- (0) Input a new list
- (1) Print the current list
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- (9) Quit

Enter your choice:

```
def average ( L )
```

```
def stdev ( L )
```

$$\sqrt{\frac{\sum_i (L[i] - L_{av})^2}{\text{len}(L)}}$$

```
def minprice ( L )
```

```
def maxday ( L )
```

also, max...



Min price

$L = [\overset{\text{day } 0}{40}, \overset{\text{day } 1}{80}, \overset{\text{day } 2}{10}, \overset{\text{day } 3}{30}, \overset{\text{day } 4}{27}, \overset{\text{day } 5}{52}, \overset{\text{day } 6}{5}, \overset{\text{day } 7}{15}]$

`m =`

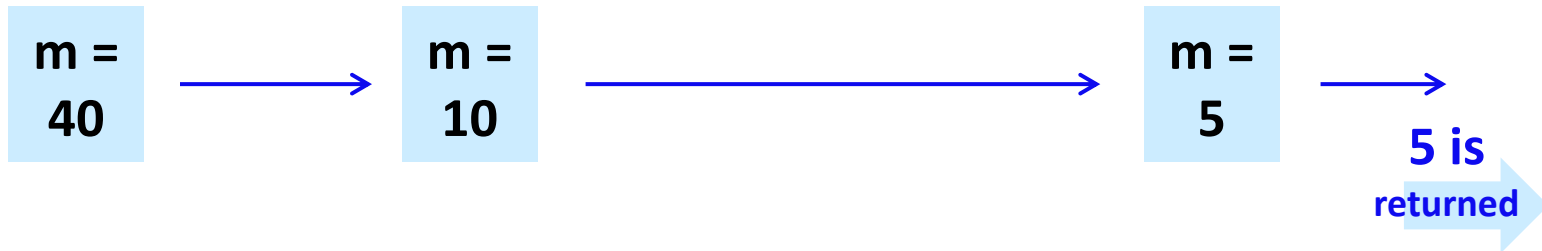
m is the
"min so far"

What's the *idea* for finding the smallest (minimum) price?

track the value of the *minimum so far* as you loop over L

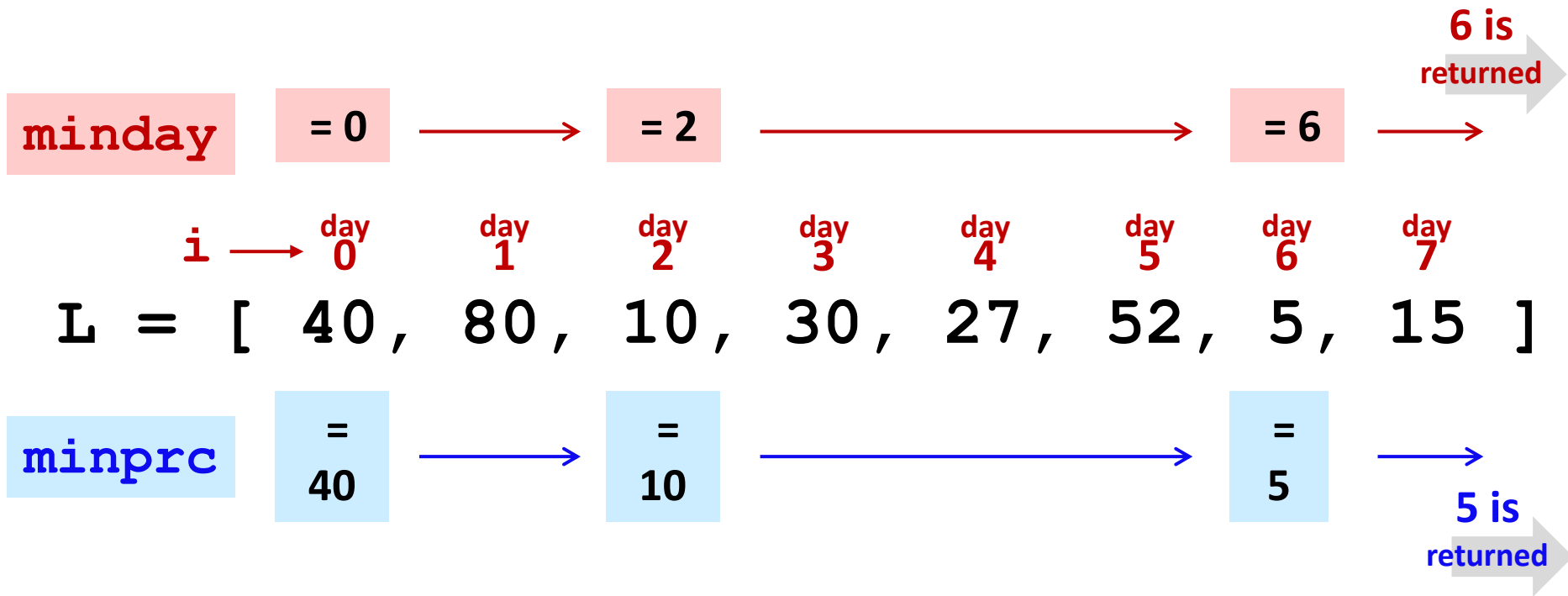
Min price vs. min *day*

day 0 day 1 day 2 day 3 day 4 day 5 day 6 day 7
L = [40 , 80 , 10 , 30 , 27 , 52 , 5 , 15]



```
def minprice( L ):  
    m = L[0]  
    for x in L:  
        if x < m:  
            m = x  
    return m
```

What about tracking BOTH
the *day* of the minimum
price and that min **price**?



```
def min_prc_day( L ):
```

```
    minprc = L[0]
```

```
    minday = 0
```

```
    for i in range(len(L)):
```

```
        if
```

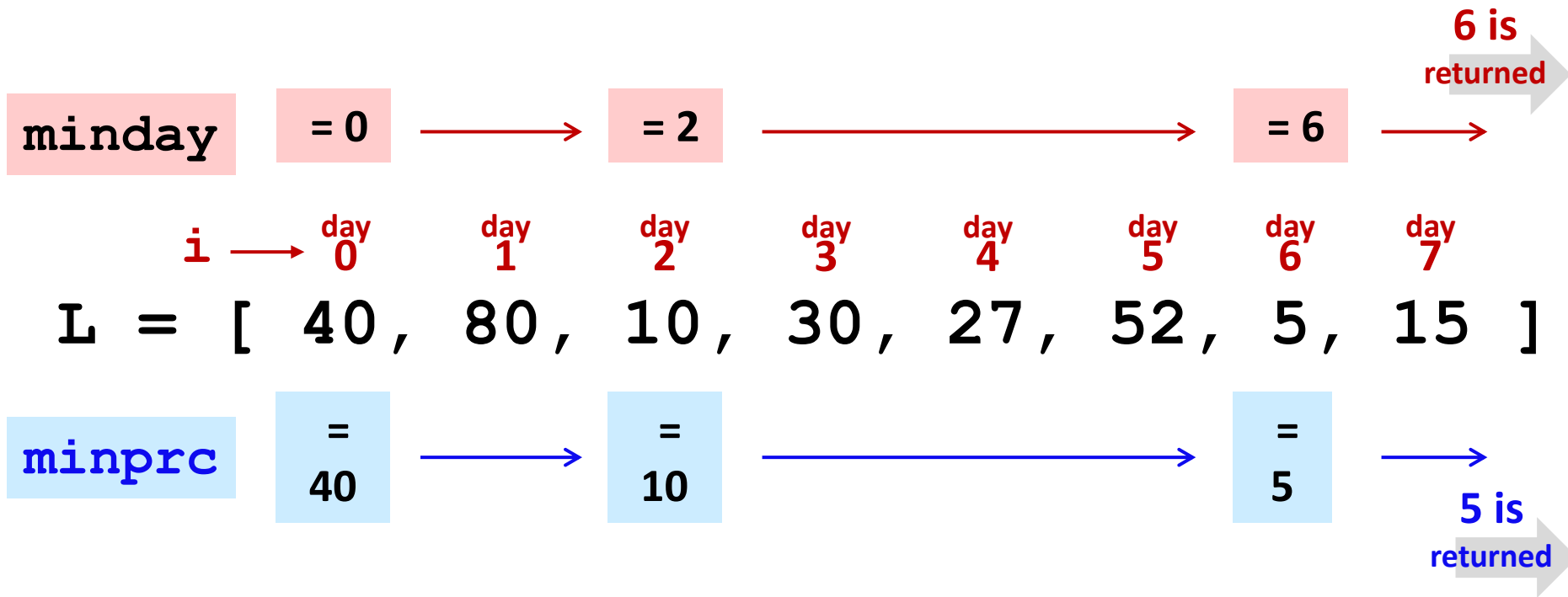
```
    return minprc, minday
```

track price *and* day

loop over locs (i)

check one and
update both
(as needed)

return *both*!



```
def min_prc_day( L ):
    minprc = L[0]
    minday = 0
    for i in range(len(L)):
        if L[i] < minprc:
            minprc = L[i]
            minday = i
    return minprc, minday
```

track price *and* day

loop over locs (i)

check one and update both (as needed)

return *both*!

The TTS advantage!

What is the best TTS investment strategy here?

Your stock's prices: $L = [40, 80, 10, 30, 27, 52, 5, 15]$

Day **Price**

0 40.0

1 80.0

2 10.0

3 30.0

4 27.0

5 52.0

6 5.0

7 15.0

- (0) Input a new list
- (1) Print the current list
- (2) Find the average price
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- (4) Find the min and its day
- (5) Find the max and its day
- (6) Your TTS investment plan
- (9) Quit

Enter your choice:

Important fine print:

To make our business plan **realistic**, however, we only allow selling **after** buying.

The TTS advantage!

What is the best TTS investment strategy here?

Your stock's prices: $L = [40, 80, 10, 30, 27, 52, 5, 15]$

Day	Price
0	40.0
1	80.0
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3	30.0
4	27.0
5	52.0
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7	15.0

set max-so-far = 0

for each buy-day, b :

for each sell-day, s :

compute the *profit*

if *profit* is > max-so-far:

remember it in a variable!

return *profit*, its b -day, and s -day

Important fine print:

To make our business plan realistic, however, we only allow selling after buying.

Write **mindiff** to return the **smallest** abs. diff.
between any two elements from **L**.

mindiff([42,3,100,-9,7])

mindiff([42,3,100,-9,7])

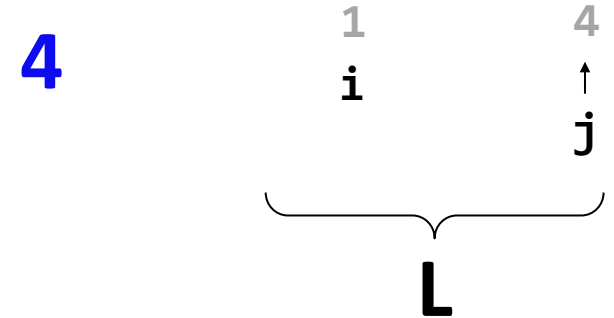
 **Hint:** This uses nested loops!

Write **mindiff** to return the **smallest** abs. diff. between any two elements from **L**.

mindiff([42,3,100,-9,7])

4

mindiff([42,3,100,-9,7])



Hint: This uses nested loops!

```
for i in range(4):  
    for j in range(4):
```

Track the value of the *minimum so far* as you loop over L twice...

Write `mindiff` to return the **smallest** abs. diff. between any two elements from `L`.

```
def mindiff( L ):
```

```
    mdiff = abs(L[1]-L[0])
```

```
    for i in range(len(L)):
```

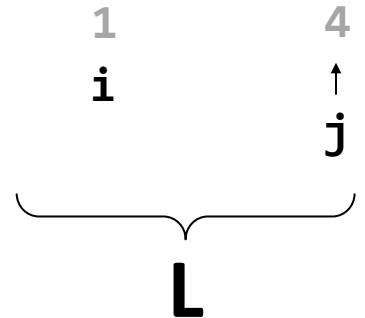
```
        for j in range(    , len(L)):
```

```
            if
```

```
                return mdiff
```

`mindiff([42,3,100,-9,7])`

4



Hint: This uses nested loops!

```
for i in range(4):  
    for j in range(4):
```

Track the value of the *minimum so far* as you loop over `L` twice...

Write `mindiff` to return the **smallest** abs. diff. between any two elements from `L`.

```
def mindiff( L ):
```

```
    mdiff = abs(L[1]-L[0])
```

```
    for i in range(len(L)):
```

```
        for j in range(i+1, len(L)):
```

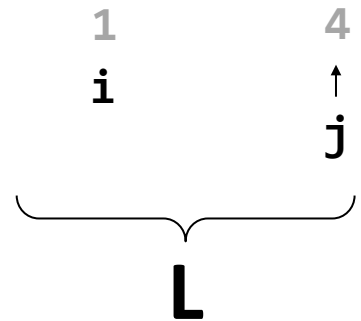
```
            if abs(L[j]-L[i]) < mdiff:
```

```
                mdiff = abs(L[j]-L[i])
```

```
    return mdiff
```

`mindiff([42,3,100,-9,7])`

4



Hint: This uses nested loops!

```
for i in range(4):  
    for j in range(4):
```

Track the value of the *minimum so far* as you loop over `L` twice...

The TTS advantage!

What is the best TTS investment strategy here?

You

very similar to mindiff

[40, 80, 10, 30, 27, 52, 5, 15]

Day	Price
0	40.0
1	80.0
2	10.0
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4	27.0
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set max-so-far = 0

for each buy-day, **b**:

for each sell-day, **s**:

compute the *profit*

if *profit* is > max-so-far:

remember it in a variable!

return *profit*, its b-day, and s-day

Important fine print:

To make our business plan realistic, however, we only allow selling after buying.

The TTS advantage!

What is the best TTS investment strategy here?

Your stock's prices: $L = [40, 80, 10, 30, 27, 52, 5, 15]$

Day Price

0 40.0

1 80.0

4 27.0

5 52.0

6 5.0

7 15.0

set max-so-far = 0

See "future you" next week!

when sell-day, s:

compute the *profit*

if *profit* is > **max-so-far**:

remember it in a variable!

return *profit*, its b-day, and s-day

Important fine print:

... hw8 is ready to help!

To make our business plan realistic, however, we only allow selling after buying.